

Presented by: Assemblymembers
Freer and Champion
Introduced: 06/15/87
Drafted by: I.W.

RESOLUTION OF THE CITY AND BOROUGH OF JUNEAU, ALASKA

Serial No. 1246

A RESOLUTION OF THE ASSEMBLY OF THE CITY AND BOROUGH OF JUNEAU SUPPORTING AND ENCOURAGING TRADE AND COMMERCE BETWEEN THE GREENS CREEK MINING OPERATION AND RESIDENTS OF THE CITY AND BOROUGH OF JUNEAU, INCLUDING THE GITKOV FREIGHT HANDLING PROPOSAL.

WHEREAS, the Green's Creek Mine is the most significant new economic activity in the region, and

WHEREAS, the economy of the City and Borough of Juneau has been adversely effected by economic events, and

WHEREAS, the Greens Creek mining operations are creating new opportunities for mutually beneficial trade and commerce between residents of the City and Borough of Juneau and the Greens Creek Mine, and

WHEREAS, some of these activities require private sector procurement of certain permits from the Army Corps of Engineers to allow development of infrastructure, and

WHEREAS, the regulations applicable to such permits specify a general balancing process based on a public interest review, and

WHEREAS, such regulations state that due consideration shall be given to official local government views as a statement of the local factor of the public interest;


NOW, THEREFORE, BE IT RESOLVED BY THE ASSEMBLY OF THE CITY AND BOROUGH OF JUNEAU, ALASKA:

1. That the Assembly of the City and Borough of Juneau determines that lawful activities which do not have overriding adverse environmental consequences and which enhance trade and commerce between the Greens Creek mining operations and residents of the City and Borough of Juneau are in the public interest.

2. That the Assembly further determines that the Gitkov proposal for handling freight between Auke Bay and Young's Bay, the port serving the Greens Creek mining operation, is in the public interest.

3. Effective Date. This resolution shall be effective immediately upon adoption.

Adopted this 15th day of June, 1987.



Mayor

Attest:



Clerk